

CMP Rifle SOP

Range(s): R1 (100-yard rifle range)

Purpose & Skill Focus: CMP-style shooting matches test your skills with military-style rifles. Each month's match has a designated type or era of rifle to be used to qualify for top 3 places, but shooters can shoot any open sight military rifle.

Who May Participate: Everyone may participate. Minors must be capable of safely handling a firearm and must be accompanied by a parent/guardian. Disabilities will be accommodated as long as safety of all participants is ensured.

Fee 2019: \$5

Chairperson Qualifications: The Chairperson must be competent to oversee range safety and must have passed the PA State Police criminal background check and the Child Abuse Clearance.

Chairperson Duties (may be delegated to assistants, but the Chair is ultimately responsible):

Set up targets and backstops prior to start of shoot

Assign 2 people each for: First Aid, 911, gate

Collect fees and file income reports with the Treasurer

Ensure participants sign the event waivers (file in small documents safe)

Clearly explain course of fire and rules

Observe that all safety rules are obeyed

Start and stop all timed fire stages

Change targets between courses of fire

Explain scorekeeping procedure

Collect and check all scorecards; maintain records of each shooter's score for entire season

Remove all targets; collect all trash from range, store targets and backstops after event

General Management & Promotion

Ensure assistants have submitted PSP and PA Child Abuse Clearances as needed and are fully trained

Immediately notify the Director with oversight of any issues or potential issues

Immediately file an Incident Report with the Recording Secretary for any safety incident and notify the Safety Director

Maintain inventory of equipment and ensure proper working order

Submit orders for targets

Seek ways to promote wider involvement, especially of youth

Make available the activity brochure listing all SLCFSA activities

Encourage participants to make available photos/videos for publicity (photo waivers required, on back of event waiver)

Firearm Requirements: Firearms must be in safe working condition and may be inspected by Chairperson. Any military rifle with open sights may be used.

Firearm Restrictions: To qualify for 1st, 2nd, or 3rd place, the rifle must match the theme of that month's event.

Jan: Battle of the Bulge

Jul: Any Nationality, Any Era

Feb: Frozen Chosin – Korean War Era Rifle

Aug: Vietnam Era Rifles

Mar: Foreign Bolt Action or Straight Pull Rifles

Sep: M1 Garand and M1 Carbine AS ISSUED

Apr: Any Nationality, Any Era

Oct: Battle Of The Black Sea (Any Nationality)

May: U.S. Bolt Action

Nov: No Shoot

Jun: D-Day – WWII Era Rifles

Dec: Any Nationality

Auxiliary Equipment Requirements & Restrictions: 58 rounds of ammo, minimum; 2 clips or magazines for rapid fire; empty chamber flag; shooters may use a sling, spotting scope and shooting mat; hearing and eye protection.

Range Setup/Design: Targets set at 100 yards

Placement of Loading/Unloading Tables: Use shooting pavilion benches

Targets: Shooting is done at 100 yards using reduced targets that simulate 200, 300, and 600 yards.

Scoring: Participants score their own targets on a score sheet provided: total possible points are 500.

Course of Fire:

Assign shooters to individual relays (10 max per relay)

1st Relay to the line to get set up

Positions

1 – Off hand - SR1 target

Shooters to the line – 2 minute prep period

2 – Sighter shots in any position – 2 minute time limit, single load

Ready on the left, ready on the right, ready on the firing line

Lock and load one round, commence fire

Firing complete, flag rifle and make safe

Line clear, pick up brass, repair targets

10 Rounds for score

Shooter to the line, 2 minute prep period

Single load - one round at a time - no slings - 10 min. time limit

Ready on the left, ready on the right, ready on the firing line

Lock and load one round, commence fire

Firing complete, flag rifle and make it safe

Line clear, pick up brass, pick up target and score it

2 - Sitting Rapid - SR1 target

Shooter to the line - 2 minute prep period

Sighters in any position, 2 minute time limit

Single load, one round at a time, may use sling

Ready on the left, ready on the right, ready on the firing line

Lock and load one round, commence fire

Firing complete, flag rifle and make it safe

Line is clear, pick up brass repair target

10 Rounds for score

Shooters to the line - 2 min. prep time

2 magazines/clips 2 rounds in one, eight in the other for semi-auto

Bolt action 2 stripper clips with 5 rounds in each

Time - 60 seconds for semi, 70 seconds for bolt action

Ready on the left, ready on the right, ready on the firing line

Count down 5-4-3-2-1 target, pick up rounds, load, fire

Firing complete - flag rifle pick up targets and score

3 - Prone Rapid - SR21 target

Shooters to the line - 2 min. prep period

2 sighters in any position, 2 min. prep period

Single load, one round at a time, may use sling

Ready on the left, ready on the right, ready on the firing line

Lock and load one round, commence fire
Firing complete, flag rifle and make it safe
Line is clear, pick up brass, repair target

10 Rounds for score

Shooters to the line - 2 min. prep period
2 magazines/clips 2 rounds in one, 8 in the other for semi-auto
Bolt action 2 stripper clips with 5 rounds in each
Time 70 seconds for semi, 80 seconds for bolt action
Ready on the left, ready on the right, ready on the firing line
Count down 5-4-3-2-1 - target, pick up rounds, load and fire
Firing complete - flag rifle and make safe
Line is clear – pick up targets and score

4 - Prone slow fire - MR31 target

Shooters to the line - 2 minute prep period
22 rounds and take best 20 for score
Single load, one round at a time, may use sling
Ready on the left, ready on the right, ready on the firing line
Lock and load one round, commence fire
Firing complete, flag rifle and make safe
Line clear – take rifles off the line
Pick up targets and score

Safety Rules: Each shooter's first responsibility is for their own safe conduct while participating in any phase of the shooting match. All shooters on the range should consider themselves Safety Officers and are expected to remain alert for any unsafe actions. All participants should immediately report unsafe conditions to the Chairperson(s), and if necessary, call a ceasefire.

Eye and hearing protection must be worn by all shooters while shooting. Such protection is recommended for everyone in the range area.

Anyone observing and unsafe condition may call a "cease fire." Comply with and cease fire immediately.

1. Treat every firearm as if it were loaded.
2. Do not point a firearm at anything you do not intend to shoot.
3. Keep your finger off the trigger until ready to fire.
4. Do not handle or dry fire firearms except while on the firing line.
5. Keep the muzzle of firearms in a safe direction at all times.
6. Do not rest a firearm on a stool or lay it down with a round in the chamber or a magazine in it.
7. During rapid fire, for your safety and the safety of others, listen closely and follow the line officers commands for loading & firing procedures. Any questions, please ask.
8. Shoot only at your assigned target.
9. Avoid excessive talking behind the firing line when firing is going on.
10. Do not leave any brass, trash or ammunition on the range.
11. Wait for line to clear signal before policing your brass.
12. Use of an Empty Chamber Indicator (ECI) is required.
13. When firing is complete, flag chamber and remove any detachable magazine.
14. No handling of firearms when someone is down-range.

Duties of Range Safety Officers: Ensure all shooters are following safety procedures/rules.

Duties of Timers: NA

Duties of Scorekeepers: NA

Duties of Coaches: NA

Duties of Spotters: Many shooters spot for themselves, and other spotters just call out where the round hit.

Duties of Shooters: Give focused attention to the activity chairperson. Obey all chairperson orders without delay. Speak up immediately and clearly if you need more time to prepare or if you notice any safety issue.

Duties of Observers: NA